

SKYFRONT

TOURNAMENT MANAGER

User's Guide

Skyfront Tournament Manager features

Skyfront Tournament Manager is a multipurpose tool for creating, running, and watching custom Skyfront VR matches. Additionally, it provides full access to match data and the tools needed to create and manage custom tournament leaderboards. All of this is available on one PC screen, so there's no need for a VR set.

- 1) **Custom Matches:** Select from a wide range of customizable options, including match duration, number of players, player names, team names, etc.
- 2) **Spectator Mode:** Watch matches live in 2D with comprehensive real-time info overlays. Choose from multiple camera angles and player viewpoints.
- 3) **Leaderboards:** Using match data, create custom leaderboards with individual or team rankings based on a wide range of modifiers. Present the results in an automatically generated, beautiful HTML slideshow format.

NOTE: Matches that have been created with Tournament Manager have a fixed host (the creator of the match). This means that when the host disconnects from the game, the match ends for all players. (There won't be a host migration.)

SKYFRONT

TOURNAMENT MANAGER

E-mail

Password

LOGIN

EXIT

Help

In order to install the Skyfront Tournament app, you will need a Steam product key. If you don't yet have the product key, please write to team@levityplay.com.

To activate the product key and install the app, click on the **+ ADD A GAME...** button on the bottom left corner in Steam.

To log in, please use the login credentials provided when you registered with the Skyfront arcade platform.

If you don't have a Skyfront arcade account yet, please write to team@levityplay.com.

To change the password of your account, follow these steps:

- 1) Go to www.skyfrontvr.com/arcades
- 2) Log in with your current login credentials
- 3) Go to Account settings
- 4) Enter your new password

CREATE MATCH

LEADERBOARDS & STATS

WEB

Your region:

EU & US



EXIT

After logging in, you will have two options.

1) **Create match** (see pages 5 – 11 for detailed information)

This will direct you to the match creation page, where you can set the details for a new tournament match.

NOTE: Before creating a match, please select your location (EU & U.S. or Asia).

2) **Leaderboard & Stats** (see pages 12 – 17 for detailed information)

This will allow you to open, edit, and add leaderboards for your tournament.

CREATE MATCH

Mode: SINGLE DM

Map: Greece

Duration: 5m

Nº of players: 10

Match countdown: 20s

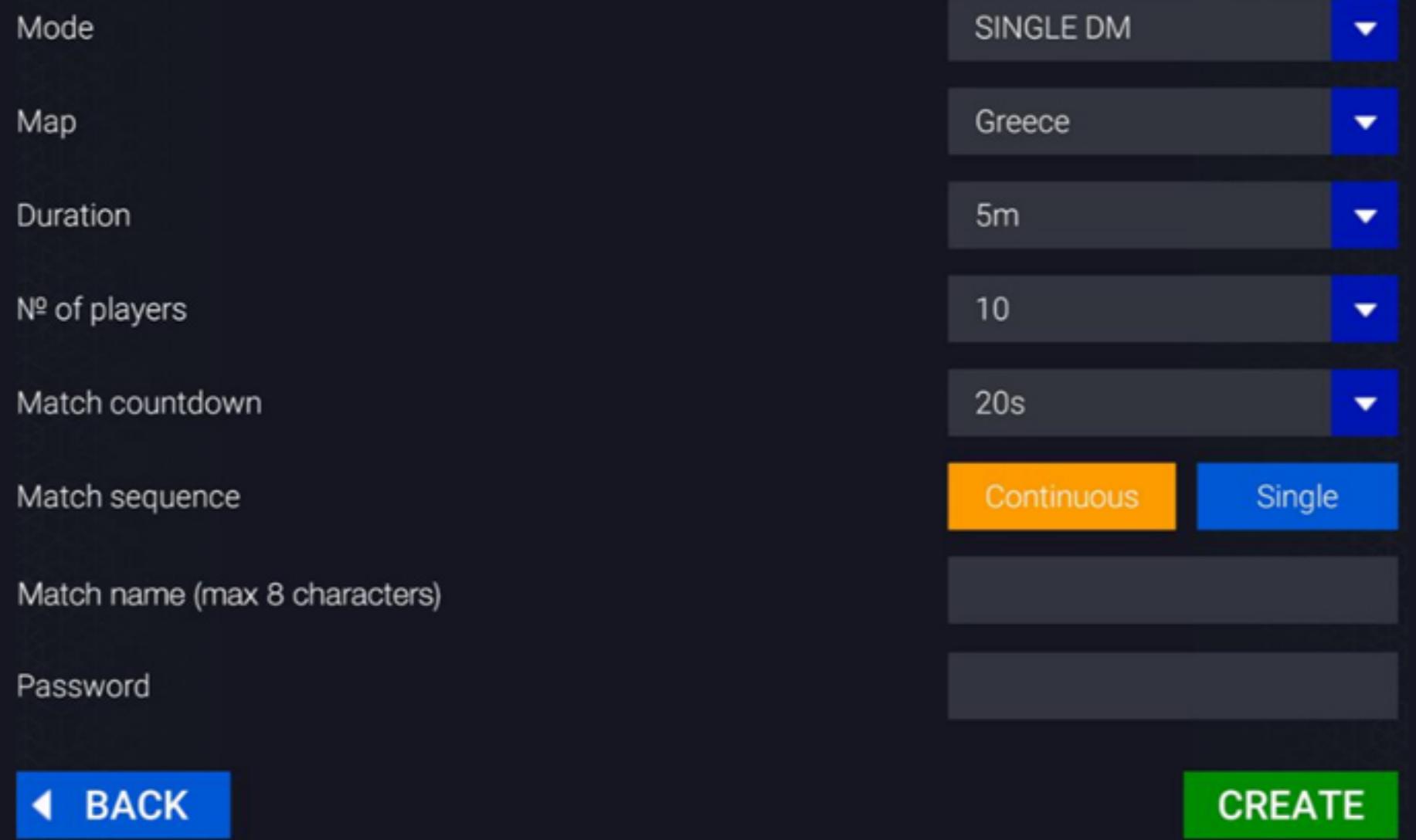
Match sequence: **Continuous** (highlighted)

Match name (max 8 characters):

Password:

CREATE

BACK



When you select Create Match, you will have the following options for creating a new tournament match.

- 1) **Mode** – Select if it will be a single deathmatch or a team deatchmatch tournament.
- 2) **Map** – Select the map on which the match will take place.
- 3) **Duration** – Select the duration of a single match.

- 4) **No. of players** – Select how many players will participate in the tournament match.
- 5) **Match countdown** – Select the countdown time between when the administrator approves/starts the match and when the match begins.
- 6) **Continuous/Single** – Choose whether the session lasts for one match only (Single) or for multiple matches (Continuous).

When you select Continuous, the session will stay open even after a match ends. You can change(rename) players and immediately start a new match with the same settings.

However, if you want to change the duration of the match or other settings, you will need to quit the session by hitting Esc and then create a new match.
- 7) **Match name** - Choose a name for the match. The name will be displayed in the gamehub instead of the name of the host. This allows you to create multiple matches with different names from under one account.
- 8) **Password** - Choose a password for the match.
IMPORTANT: If you leave this field empty, global players have access to your match.

When you are ready to start the tournament, click „Create“

This is the preview page for a single deathmatch tournament.



Here you can see all the tournament details and the players who have already joined.

NOTE: To join a tournament match, players must launch Skyfront VR and find the appropriate match in their Gamehub menu.

Click on the settings button to the left of PlayerName to choose from the following options.

1) Rename - When a player joins the tournament, the Steam nickname of the VR station is used as their default name. The "Rename" option allows you to change that name.

2) Remove - remove the player from this match.

3) Reset name - Resetting the name changes it back to the original Steam nickname of the VR station.

Clicking on the "Start" button will begin the countdown and start the match.

You can exit the tournament page by pressing the Esc button. This will cancel the match and direct all the participants back to the game lobby.

This is the preview page for a team deathmatch tournament.



(1) Clicking on the settings button left of the PlayerName allows you to rename or remove the player, reset their name, and move them to the other team by clicking on Switch team.

(2) Clicking on the settings button left of the TEAM name allows you to rename the team. Resetting the name changes it back to the default team name (TEAM RED or TEAM BLUE).

NOTE: Editing the name of the team doesn't affect the team's color.

You can exit the tournament page by pressing the Esc button. This will cancel the match and direct all the participants back to the game lobby.



When the match starts, the administrator who created the match is automatically switched into Spectator Mode. The Spectator Mode allows you to follow players or roam freely around the map and watch the match.

Spectator Mode UI consists of following elements:

- (1) The time remaining until the end of the match and the name of the player the spectator is currently following are displayed at the top of the screen.
- (2) Players and their data (health, current weapons, special abilities with current status, kills, and deaths) are displayed on the left and right sides of the screen.
- (3) When the match has 10 or fewer seconds to finish, a countdown appears on the bottom of the screen.

Spectator mode provides three camera modes. Use the **Spacebar** to switch between the modes.



1) 1st person camera

This allows you to see exactly what the player sees. The camera angle can't be changed while spectating in 1st person. Use the **number keys** (1-0) to switch between players. Alternatively you can use the **Alt key**.

NOTE: At the moment, in-game UI elements, such as killing spree, headshot, and death notifications are not visible. We are working on an update to add those functions

2) 3rd person camera

This allows you to follow the player in 3rd person and change the camera angle using the **mouse**. Scrolling with the mouse zooms in and out.

Use the **number keys** (1-0) to switch between players. Alternatively you can use the **Alt key**.

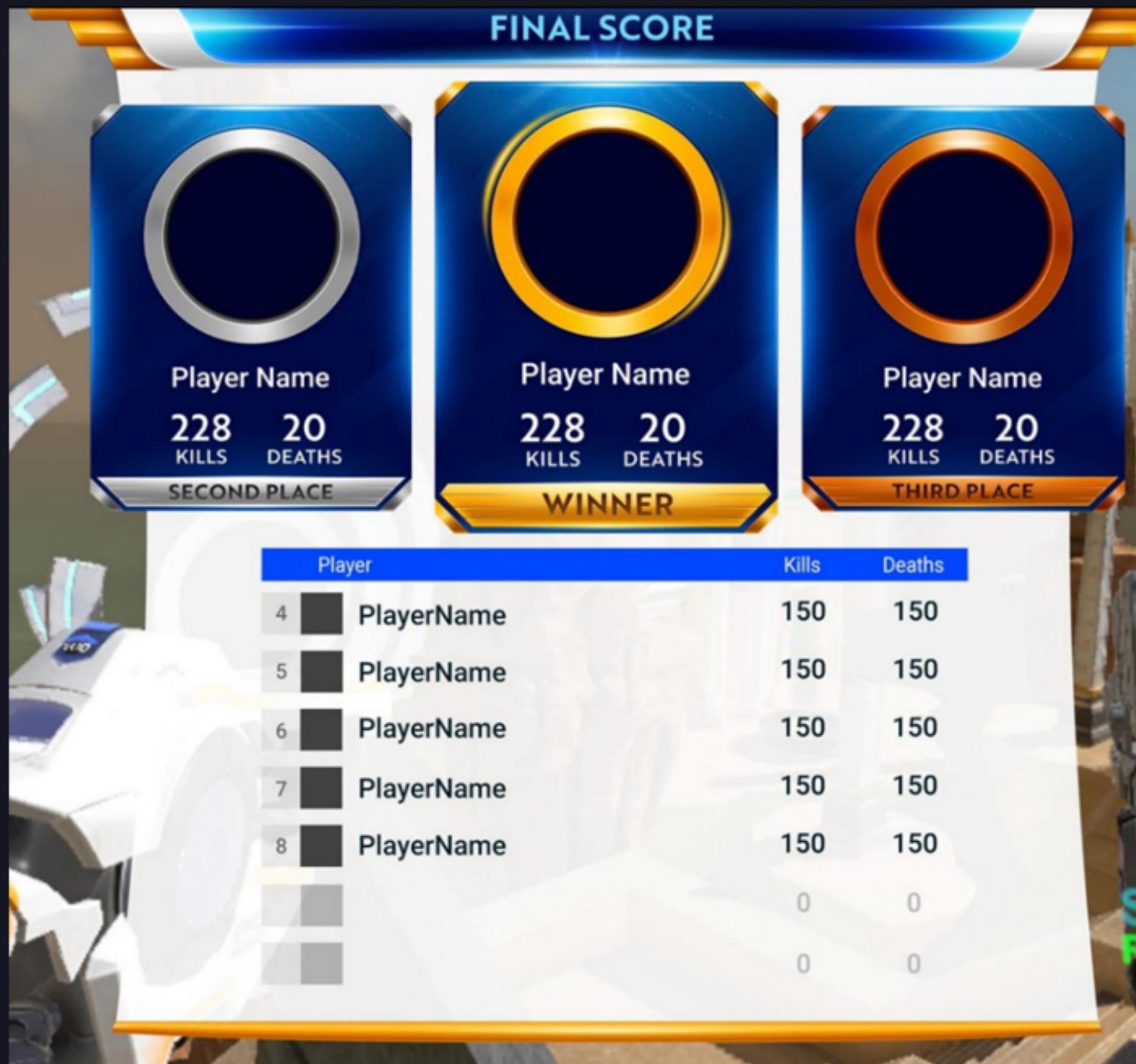
3) Free roam camera

This allows you to move around the map freely using the **WASD keys** and the **mouse**.

Use the **mouse** to select the moving directions and **WASD keys** to move forward, left, backward, and right.

NOTE: You can end the match any time by pressing the **Esc button**. PS! This will cancel the match and direct all the participants back to the game lobby.

This is the results page for a Single Deathmatch tournament



This page will be visible for 20 seconds. After 20 seconds the match session will end and the admin will be directed back to the Main Menu of Tournament Manager.

In Continuous mode, the view will switch back to the match preview page, where a new match with the same settings can be started immediately.

This is the results page for a Team Deathmatch tournament

FINAL SCORE

TEAM RED WINS 145

Player	Kills	Deaths
1 PlayerName	150	150
2 PlayerName	150	150
3 PlayerName	150	150
4 PlayerName	150	150
5 PlayerName	150	150
6 PlayerName	150	150
7 PlayerName	150	150

TEAM BLUE 144

Player	Kills	Deaths
1 PlayerName	150	150
2 PlayerName	150	150
3 PlayerName	150	150

This page will be visible for 20 seconds. After 20 seconds the match session will end and the admin will be directed back to the Main Menu of Tournament Manager.

In Continuous mode, the view will switch back to the match preview page, where a new match with the same settings can be started immediately.



CREATE MATCH

LEADERBOARDS & STATS

WEB

Your region:

EU & US



EXIT

By clicking Leaderboards & Stats you will be directed to a Skyfront Tournament webpage.

A browser window will open automatically and you will be logged in with your Arcade account.

NEW LEADERBOARD

Name

Description

Mode

Scoring

Duration

Modifier

Display method

Weapon

CREATE **CANCEL**

Leaderboards pull data from servers. They don't influence actual tournament matches.

You can only create leaderboards of matches that have been created from under your account.

Details for creating a new leaderboard are as follows:

- 1) **Name** – Choose a name for the leaderboard.
- 2) **Description** – Choose a short description for the leaderboard.
- 3) **Mode** – Select if the leaderboard takes into account only single deathmatch data, team deathmatch data or both.
- 4) **Scoring** - choose whether the leaderboard ranks individuals or teams.
- 5) **Duration** – Select a timeframe. The data of the matches that fit into that timeframe will be displayed in the leaderboard.
NOTE: Leaderboards can also be created retrospectively.
- 6) **Modifier** – Select a value used to create the leaderboard's rankings (kills, headshots, or killstreak).
 - 6.1) Kills - players with most kills rank the highest.
 - 6.2) Headshots - players with the most headshots rank the highest.
 - 6.3) Killstreak - players with the highest killstreak (highest number of kills in a row without dying) rank the highest.
 - 6.4) Wins - players with most match wins rank the highest
- 7) **Display method** - choose whether the results are ranked according to the best score from a single match or the best sum value of all scores.
- 8) **Weapon** – Select if the leaderboard takes into account kills with all or specific weapons.

LEADERBOARDS

Open, edit or add your leaderboards.

[+ ADD A LEADERBOARD](#)

Name	Mode	Duration	Modifier
Kalev vs Hypester	Team DM	12:07 PM Apr 27, 2018 - 1:07 PM Apr 27, 2018	Kills  
SKYFRONT SEMI-FINALS 2	Single DM	3:10 AM Apr 15, 2018 - 3:30 AM Apr 15, 2018	Kills  
SKYFRONT FINAL	Single DM	3:25 AM Apr 15, 2018 - 3:55 AM Apr 15, 2018	Kills  
SKYFRONT SEMI-FINALS	Single DM	2:35 AM Apr 15, 2018 - 3:05 AM Apr 15, 2018	Kills  
SKYFRONT QUALIFIERS	Single DM	10:40 PM Apr 14, 2018 - 2:30 AM Apr 15, 2018	Kills  
MÄNGUDEÖÖ TEST	Single DM	8:00 PM Apr 14, 2018 - 10:15 PM Apr 14, 2018	Kills  

This is your Tournament Manager admin webpage. Here you can open, edit, and add leaderboards.

To open a leaderboard in Presenter Mode, double click on it.

To edit a leaderboard, click on the settings button next to the leaderboard

To delete a leaderboard, click on the delete button next to the leaderboard

To add a new leaderboard click on the + ADD A LEADERBOARD button at the top right corner.

This is how a leaderboard looks in a web browser.

SKYFRONT
KILLSTREAK CHALLENGE
Get the best KILLS score from a single match

PLAYER	KILLS	DEATHS
1 1234567890123456	254	254
2 1234567890123456	254	254
3 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254
4 1234567890123456	254	254

If your leaderboard contains more than 10 listings, it will be split into several pages. These pages will autoscroll every 15 seconds.

You can pause the autoscroll with the play/pause button on the bottom right corner of the page.

STATS

Explore stats by a leaderboard or by username

Enter a Steam usercode or a Tournament nickname

Search

Name	Mode	Duration	Modifier
Kalev vs Hypester	Team DM	12:07 PM Apr 27, 2018 - 1:07 PM Apr 27, 2018	Kills
SKYFRONT SEMI-FINALS 2	Single DM	3:10 AM Apr 15, 2018 - 3:30 AM Apr 15, 2018	Kills
SKYFRONT FINAL	Single DM	3:25 AM Apr 15, 2018 - 3:55 AM Apr 15, 2018	Kills
SKYFRONT SEMI-FINALS	Single DM	2:35 AM Apr 15, 2018 - 3:05 AM Apr 15, 2018	Kills
SKYFRONT QUALIFIERS	Single DM	10:40 PM Apr 14, 2018 - 2:30 AM Apr 15, 2018	Kills
MÄNGUDEÖÖ TEST	Single DM	8:00 PM Apr 14, 2018 - 10:15 PM Apr 14, 2018	Kills

When you click Stats on the top right corner, you can view the statistics of the matches.
Double click on a leaderboard to see it's stats.

You can also view the stats of specific players who have participated in these matches.
Use the search to look for specific players (search by Steam station name or Tournament nickname)

Kalev vs Hypester

Date / Player	Begin Time	End Time	Duration h:m:s	Game Mode	Kills / Deaths	Spawns	A/Ro/L/Re/Sh/Sn/Gr	Battle ID	Room ID
2018-04-27									
Kalev									
	12:22:26	12:28:26	00:06:00	Team DM PvP	0.6 7 / 11	11	0/0/0/0/0/7	58223	Greece 22618 PRIV
	12:29:54	12:35:54	00:06:00	Team DM PvP	0.8 9 / 11	11	0/0/0/1/0/0/8	58228	Greece 22618 PRIV
Viktor									
	12:22:26	12:28:26	00:06:00	Team DM PvP	2.2 11 / 5	5	0/0/0/0/0/0/11	58223	Greece 22618 PRIV
	12:29:54	12:35:54	00:06:00	Team DM PvP	0.4 3 / 7	7	0/0/0/0/0/0/3	58228	Greece 22618 PRIV
Martin									
	12:22:26	12:28:26	00:06:00	Team DM PvP	0.5 5 / 10	10	0/0/0/4/0/0/1	58223	Greece 22618 PRIV
Marko									
	12:29:54	12:35:54	00:06:00	Team DM PvP	2.3 7 / 3	3	0/2/0/5/0/0/0	58228	Greece 22618 PRIV

Opening the stats of a leaderboard allows you to see details of all matches within the timeframe set for the leaderboard

Explanations for the columns are as follows:

1) **Date/Player** - Date of the match and name of the player

2) **Begin time** - Match starting time

3) **End time** - Match ending time

4) **Duration** - Match duration

5) **Game mode** - Shows whether it's a Single deathmatch, or Team Deathmatch game

6) **Kills / Deaths** - Shows player's kills, deaths, and kill/death ratio

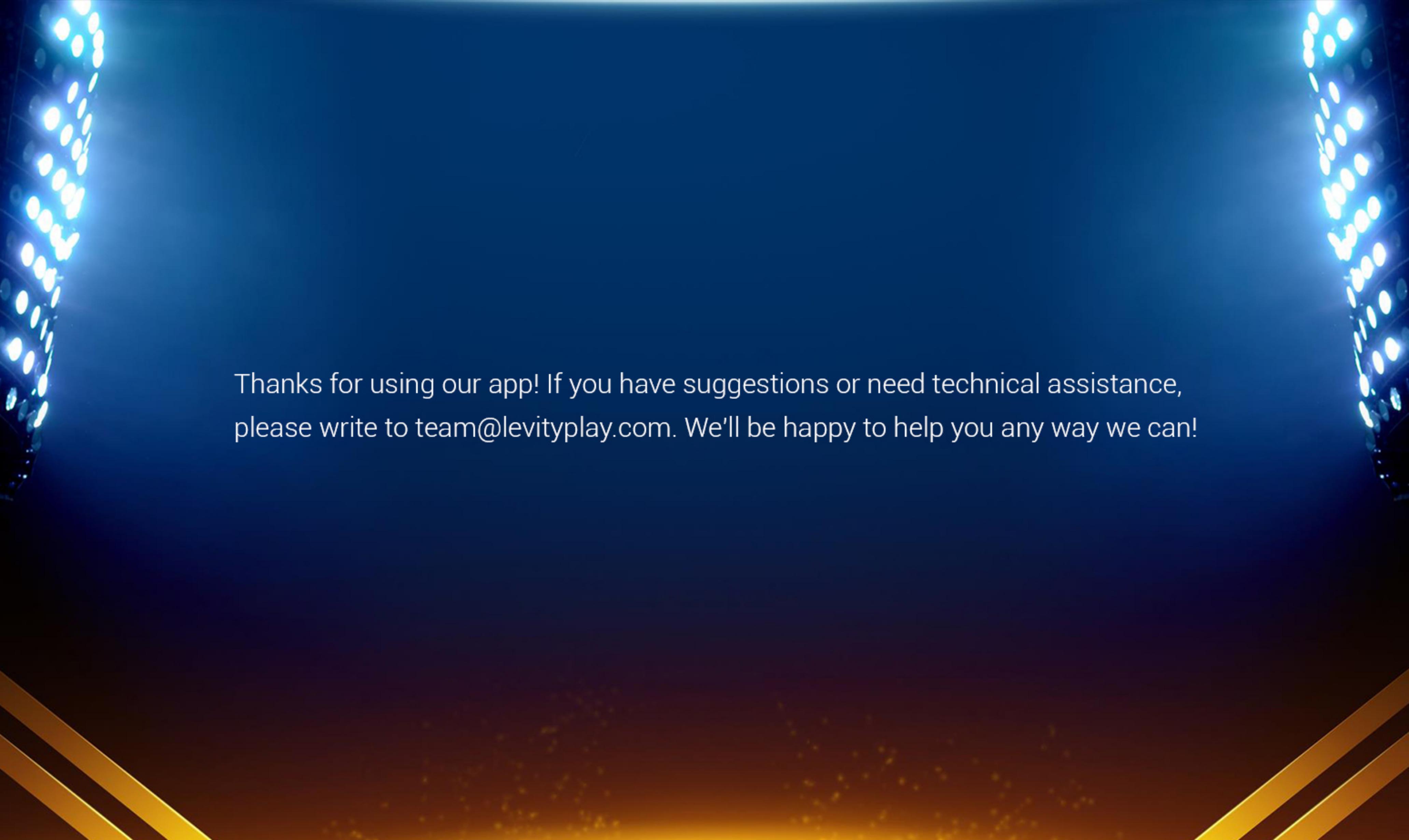
7) **Spawns** - Shows how many times the player spawned during the match

8) **A/Ro/L/Re/Sh/Sn/Gr** - Shows which weapons the player used to kill other players

Explanations for the abbreviations for weapons are as follows:
 Assault Rifle / Rocket Launcher / Locust / Revolver / Shotgun /
 Sniper / Grenade launcher

9) **Battle ID** - ID of the match

10) **Room ID** - Photon session ID



Thanks for using our app! If you have suggestions or need technical assistance, please write to team@levityplay.com. We'll be happy to help you any way we can!